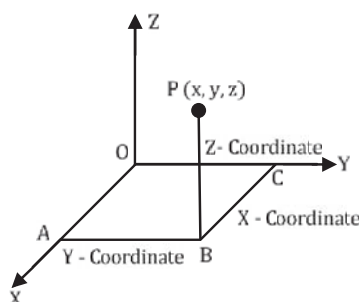


COORDINATES OF A POINT IN SPACE

To determine the precise position of a point within three-dimensional space, the use of a rectangular coordinate system is essential. Upon establishing a fixed coordinate system in 3D, the coordinates for any point P within that system can be represented as an ordered triple (x, y, z) . Conversely, if we already possess the coordinates (x, y, z) , we can readily determine the point P 's location within the 3D space.

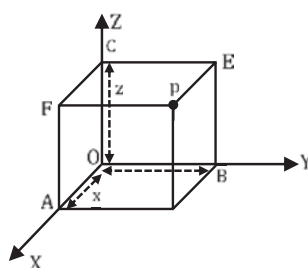
Three Dimensional Coordinate System

Consider a point P within the depicted space. By extending a perpendicular PB onto the XY plane and further dropping perpendiculars BA and BC from point B onto the x -axis and y -axis, respectively, we can define the lengths of these perpendiculars as x , y , and z . These values, x , y , and z , are recognized as the coordinates of point P in three-dimensional space. It's important to emphasize that when expressing the coordinates of a point, we consistently list them in a specific order, commencing with the coordinate along the x -axis, followed by the coordinate along the y -axis, and concluding with the coordinate along the z -axis. Consequently, for each point existing in space, there is a structured 3-tuple comprising real numbers that serves as its representation.



In the provided diagram, the coordinates of point P are represented as (x, y, z) . The origin O is designated as $(0, 0, 0)$. Furthermore, the coordinates of point A are $(x, 0, 0)$ since A is situated entirely along the x -axis. Likewise, for any point situated on the y -axis, their coordinates are $(0, y, 0)$, and for points located on the z -axis, the coordinates are $(0, 0, z)$. Additionally, when considering points within the three planes XY , YZ , and ZX , their coordinates can be defined as $(x, y, 0)$, $(0, y, z)$, and $(x, 0, z)$, respectively.

In situations where we are tasked with locating a specific point, meaning its coordinates are provided, we need to establish three planes that are parallel to the XY , YZ , and ZX planes. These planes intersect the three axes at points A , B , and C , as depicted in the diagram. By defining $OA = x$, $OB = y$, and $OC = z$, we can represent the coordinates of the point as (x, y, z) .



The intersection of planes $ADPF$, $BDPE$, and $CEPF$ occurs at a point denoted as P , which corresponds to the ordered triplet (x, y, z) .



The origin O is located at $(0, 0, 0)$. Any point on the x -axis has coordinates in the form $(x, 0, 0)$. While a point in the YZ -plane is represented as $(0, y, z)$. In the YZ -plane, the x -coordinate is zero, in the XZ -plane, the y -coordinate is zero, and in the XY -plane, the z -coordinate is zero. The equations for these planes are $x = 0$, $y = 0$, and $z = 0$, respectively.

Additionally, for a point on the x -axis, both y and z coordinates are zero, leading to the equations $y = 0$ and $z = 0$ for the x -axis. Similarly, for the y -axis, the equations are $x = 0$ and $z = 0$, and for the z -axis, the equations are $x = 0$ and $y = 0$.