# CHAPTER-34 PRINCIPLE OF COMMUNICATION

# INTRODUCTION

Communication is the act of transmission of information. Every living creature in the world experiences the need to impart or receive information almost continuously with others in the surrounding world. For communication to be successful, it is essential that the sender and the receiver understand a common language. Man has constantly made endeavors to improve the quality of communication with other human beings. languages and methods used in cummication have kept evolving from prehistoric to modern times, to meet the growing demands in terms of speed and complexity of information.

#### **ELEMENTS OF A COMMUNICATION SYSTEM**

Communication pervades all stages of life of all living creatures. Irrespective of its nature, every communication system has three essential elements transmitter, medium/channel and receiver. The block diagram shown in figure-1 depicts the general form of a communication system.



#### FIGURE-1

In a communication system, the transmitter is located at one place, the receiver is located at some other place (far or near) separate from the transmitter and the channel is the physical medium that connects them. Depending upon the type of communication system, a channel may be in the form of wires or cables connecting the transmitter and the receiver or it may be wireless. The purpose of the transmitter is to convert the message signal produced by the source of information into a form suitable for transmission through the channel. If the output of the information source is a non-electrical signal like a voice signal, a tranducer converts it to electrical form before giving it as an input to the transmitter. When a transmitted signal propagates along the channel it may get distorted due to channel imperfection. Moreover, noise adds to the transmitted signal and the receiver receives a corrupted version of the transmitted signal. The receiver has the task of operating on the received signal. It reconstructs a recognisable form of the original message signal for delivering it to the user of information.

There are two basic modes of communication : Point -to-point and broadcast.

In point-to-point communication mode, communication takes place over a link between a single transmitter and a receiver. Telephony is an example of such a mode of communication. In contrast, in the broadcast mode, there are a large number of receivers corresponding to a single transmitter. Radio and television are example of broadcast mode of communication.

- (1) Digital and analog signals to be transmitted are usually of low frequency and hence cannot be transmitted as such.
- (2) these signals require some carrier to be transported. These carriers are known as carrier waves or high frequency signals.
- (3) The process of placement of a low frequency (LF) signal over the high frequency (HF) signal is known as modulation.

#### BASIC TERMINOLOGY USED IN ELECTRONIC COMMUNICATION SYSTEMS

By now, we have become familiar with some terms like information source, transmitter, receiver, channel, noise, etc. It would be easy to understand the principles underlying any communication, if we get ourselves acquainted with the following basic terminology.

- (i) Transducer : Any device that converts one form of energy into another can be termed as a transducer. In electronic communication systems, we usually come across devices that have either their inputs or outputs in the electrical form. An electrical transducer may be defined as a device that converts some physical variable (pressure, displacement, force, temperature, etc) into corresponding variations in the electrical signal at its output.
- (ii) Signal : Information converted in electrical form and suitable for transmission is called a signal. Signals can be either analog or digital. Analog signals are continuous variations of voltage or current. They are essentially single-valued functions of time. Sine wave is a fundamental analog signal. All other analog signals can be fully understood in terms of their sine wave components. Sound and picture signals in TV are analog in nature. Digital signals are those which can take only discrete stepwise values. Binary system that is extensively used in digital electronics employs just two levels of a signal '0' corresponds to a low level and '1' corresponds to a high level of voltage/current. There are several coding schemes useful for digital communication. They employ suitable combinations of number sytems such as the binary coded decimal (BCD). American Standard Code for Information Interchange (ASCII) is a universally popular digital code to represent numbers, letters and certain characters.
- (iii) Noise : Noise refers to the unwanted signals that tend to disturb the transmission and processing of message signals in a communication system. The source generating the noise may be located inside or outside the system.
- (iv) **Transmitter :** A transmitter processes the incoming message signal so as to make it suitable for transmission through a channel and subsequent reception.
- (v) Receiver : A receiver extracts the desired message signals from the received signals at the channel output.
- (vi) Attenuation : The loss of strength of a signal while propagating through a medium is known as attenuation.
- (vii Amplification : It is the process of increasing the amplitude (and consequently the strength) of a signal using a electronic circuit called the amplifier. Amplification is necessary to compensate for the attenuation of the signal in communication systems. The energy needed for additional signal strength is obtained from a DC power source. Amplification is done at a place between the source and the destination wherever signal strength becomes weaker than the required strength.
- (viii)Range : It is the largest distance between a source and a destination up to which the signal is received with sufficient strength.
- (ix) Bandwidth : Bandwidth refers to the frequency range over which an equipment operates or the portion of the spectrum occupied by the signal.
- (x) Modulation : The original low frequency message/information signal cannot be transmitted to long distances because of reasons given in further section. Therefore, at the transmitter, information contained in the low frequency message signal is superimposed on a high frequency wave, which acts as a carrier of the information. This process is known as modulation. As will be explained later, there are several types of modulation abbreviated as AM, FM, and PM.
- (xi) **Demodulation** : The process of retrieval of information from the carrier wave at the receiver is termed demodulation. This is the reverse process of modulation.

(xii) Repeater : A repeater is a combination of a receiver and a transmitter. A repeater, picks up the signal from the transmitter amplifies and retransmits it to the receiver sometimes with a change in

carrier frequency. Repeaters are used to extend the range of a communication system as shown in figure-2 below. A communication satellite is essentially a repeater station in space.



FIGURE-2 : use of repeater station to increase the range of communication

### **BANDWIDTH OF SIGNALS**

In a communication system, the message signal can be voice, music picture or computer data. Each of these signals has different ranges of frequencies. The type of communication system needed for a given signal depends on the band of frequencies which is considered essential for the communication process.

For speech signals, frequency range 300 Hz to 3100 Hz is considered adequated. Therefore speech signal requires a bandwidth of 2800Hz (3100 Hz – 300Hz) for commerical telephonic communication. To transmit music, an approximate bandwidth of 20 kHz is required because of the high frequencies produced by the muscial instruments. The audible range of frequencies extends from 20 Hz to 20 kHz.

Video signals for transmission of pictures requires about 4.2 MHz of bandwidth. A TV signal contains both voice and picture and is usually allocated 6 MHz of bandwidth for transmission.

In the preceeding paragraph, we have considerd only analog signals. Digital signals are in the form of rectangular waves as shown in figure-3 below. One can show that this rectangular wave can be decomposed into a superposition of sinusoidal waves of frequencies  $v_0$ ,  $2v_0$ ,  $3v_0$ ,  $4v_0$  ......  $nv_0$  where 'n' is an integer extending to infinity and  $v_0 = 1/T_0$ .



FIGURE-3

The fundamental ( $v_0$ ), fundamental ( $v_0$ ) + second harmonic ( $2v_0$ ), and fundamental ( $v_0$ ) + second harmonic ( $2v_0$ ) + third harmonic ( $3v_0$ ), are shown in the same figure to illustrate this fact.

It is clear that to reproduce the rectangular wave shape exactly we need to superimpose all the harmonics  $v_0$ ,  $2v_0$ ,  $3v_0$ ,  $4v_0$  ......which implies an infinite band width. However, for practical purposes, the contribution from higher harmonics can be neglected, thus limiting the bandwidht. As a result received waves are a distorted version of the transmitted one. If the bandwidth is large enough to accommodate a few harmonics, the information is not lost and the rectangular signal is more or less recovered. This is so because the higher the harmonic, less is its contribution to the wave form.

#### **BANDWIDTH OF TRANSMISSION MEDIUM**

Similar to message signals, different type of transmission media offer different bandwidths. The commonly used transmission media are wire, free space and fiber optic cable.Coaxial cable is a widely used wire medium, which offers a bandwidth of approximately 750 MHz. Such cables are normally operated below 18 GHz. Communication through free space using radio waves takes place over a very

wide range of frequencies: from a few hundreds of kHz to a few GHz. This range of frequencies is further subdivided and allocated for various services. Optical communication using fibers is performed in the frequency range of 1 THz to 1000 THz (microwaves to ultraviolet). An optical fiber can offer a transmission bandwidth in excess of 100 GHz.

#### **PROPAGATION OF ELECTROMAGNETIC WAVES**

In communication using radio waves, an anetnna at the transmitter radiates the electromagnetic wave (em waves), which travel through the space and reach the receiving antenna at the other end. As the em wave travels away from the transmitter, the strength of the wave keeps on decreasing. Several factors influence the propagation of em waves and the path they follow. At this point, it is also important to understand the composition of the earth's atmosphere as it plays a vital role in the propagation of em waves.

#### Ground wave

To radiate signals with high efficiency, the antennas should have a size comparable to the wavelength  $\lambda$  of the signal (at least  $-\lambda/4$ ). At longer wavelengths (i.e., at lower frequencies), the antennas have large physical size and they are located on or very near to the ground. In standard AM broadcast, ground based vertical towers are generally used as transmitting antennas. For such antennas, ground has a strong influence on the propagation of the signal. The mode of propagation is called surface wave propagation and the wave glides over the surface of the earth. A wave induces current in the ground over which it passes and it is attenuated as a result of absorption of energy by the earth. The attenuation of surface waves increases very rapidly with increase in frequency. The maximum range of coverage depends on the transmitted power and frequency (less than a few MHz).

#### Sky waves

In the frequency range from a few MHz up to 30 to 40 MHz, long distance communication can be achieved by ionospheric reflection of radio waves back towards the earth. This mode of propagation is called sky wave propagation and is used by short wave broadcast services. The ionosphere is so called because of the presence of a large number of ions or charged particles. It extends from a height of ~65 Km to about 400 Km above the earth's surface. Ionisation occurs due to the absorption of the ultraviolet and other high-energy radiation coming from the sun by air molecules. The ionosphere is further subdivided into several layers. The degree of ionisation varies with the heights. The density of atmosphre decreases with height. At great heights the solar radiation is intense but there are few molecules to be ionised. Close to the earth, even though the molecular concentration is very high, the radiation intensity is low so that the ionisation is again low. However at some intermediate height, there occurs a peak of ionisation density. The ionosphere layer acts as a reflector for a certain range of frequencies (3 to 30 MHz). Electromagnetic waves of frequencies higher than 30 MHz penetrate the ionosphere and escape. These phenomena are shown in the figure-4 below. The phenomenon of bending of em waves so that they are diverted towards the earth is similar to total internal reflection in optics.







#### Space wave

Another mode of radio wave propagation is by space waves. A space wave travels in a straight line from transmitting antenna to the receiving antenna. Space waves are used for line-of-sight (LOS) communication as well as satellite communication.



FIGURE-5: Line of sight communication by space waves.

Space Wave

Sky Wav

At frequencies above 40 MHz, communication is essentially limited to line-of-sight paths. At these frequencies, the antennas are relatively smaller and can be placed at heights of many wavelengths above the ground. Because of line-of-sight nature of propagation, direct waves get blocked at some point by the curvature of the earth as illustrated in figure-5 below. If the signal is to be received beyond the horizon then the receiving antenna must be high enough to line-of-sight waves.

lonosphere

Los

If the transmitting antenna is at a heigth h<sub>T</sub>, then you can show that the distance to the horizon d<sub>T</sub> is given as d<sub>T</sub> =  $\sqrt{2Rh_T}$ , where R is the radius of the earth (approximately 6400 km). d<sub>T</sub> is also called the radio horizon of the transmitting antenna. With reference to figure above the maximum line-of-sight distance d<sub>M</sub> between the two antennas having height h<sub>T</sub> and h<sub>R</sub> above the earth is given by

$$d_{M} = \sqrt{2Rh_T} + \sqrt{2Rh_R}$$

FIGURE-6: Various propagation modes for em waves

Ground Wave

Communication Satellite

where  $h_R$  is the height of receiving antenna.

Television broadcast, microwave links and satellite communication are some examples of communication systems that use space wave mode of propagation. Figure–6 below summarises the various modes of wave propagation discussed so far.

Example 1.	In which frequency rang (1) HF	je, space waves are norr (2) VHF	nally propagated (3) UHF	[EAMCET 2002] (4) SHF
Answer :	(3)			
Example 2.	An antenna behaves as	resonant circuit only wh	en its length is	[MNS 2002]
	(1) $\frac{\lambda}{2}$		(2) $\frac{\lambda}{4}$	
	(3) λ		(4) $\frac{\lambda}{2}$ or integral multiple	le of $\frac{\lambda}{2}$
Answer :	(4)			
Example 3.	The process of superimas	posing signal frequency	(i.e. audio wave) on the	e carrier wave is known [AIIMS 1987]
Solution.	(1) Transmission (3) Carrier + signal $\rightarrow$ m	(2) Reception nodulation.	(3) Modulation	(4) Detection
Example 4. Answer :	Long distance short-war (1) Ground wave (3)	ve radio broadcasting us (2) Ionospheric wave	es (3) Direct wave	[AFMS 1996] (4) Sky wave
Example 4. Answer : Example 5.	Long distance short-war (1) Ground wave (3) The maximum distance received is proportional	ve radio broadcasting us (2) lonospheric wave e up to which TV trans to	es (3) Direct wave mission from a TV tow	[AFMS 1996] (4) Sky wave er of height h can be [AIIMS 2003]
Example 4. Answer : Example 5. Solution :	Long distance short-way (1) Ground wave (3) The maximum distance received is proportional (1) $h^{1/2}$ (1) d = $\sqrt{2hR} \Rightarrow d \circ$	ve radio broadcasting us (2) lonospheric wave e up to which TV trans to (2) h c h <sup>1/2</sup>	es (3) Direct wave mission from a TV tow (3) h <sup>3/2</sup>	[AFMS 1996] (4) Sky wave er of height h can be [AIIMS 2003] (4) h <sup>2</sup>
Example 4. Answer : Example 5. Solution : Example 6.	Long distance short-way (1) Ground wave (3) The maximum distance received is proportional (1) $h^{1/2}$ (1) $d = \sqrt{2hR} \Rightarrow d \circ$ A transmitting antenna antenna is 50 m. What in LOS mode? Given ra	ve radio broadcasting us (2) lonospheric wave e up to which TV trans to (2) h c h <sup>1/2</sup> at the top of a tower has is the maximum distance dius of earth 6.4 × 10 <sup>6</sup> m	es (3) Direct wave mission from a TV tow (3) h <sup>3/2</sup> s a height 32 m and the e between them for satis	[AFMS 1996] (4) Sky wave er of height h can be [AIIMS 2003] (4) h <sup>2</sup> height of the receiving sfactory communication
Example 4. Answer : Example 5. Solution : Example 6.	Long distance short-way (1) Ground wave (3) The maximum distance received is proportional (1) $h^{1/2}$ (1) $d = \sqrt{2hR} \Rightarrow d \circ$ A transmitting antenna antenna is 50 m. What in LOS mode? Given radius $d_m = \sqrt{2 \times 64 \times 10^5 \times 32}$	ve radio broadcasting us (2) Ionospheric wave e up to which TV trans to (2) h c h <sup>1/2</sup> at the top of a tower has is the maximum distanc dius of earth 6.4 × 10 <sup>6</sup> m + $\sqrt{2 \times 64 \times 10^5 \times 50}$ m	es (3) Direct wave mission from a TV tow (3) h <sup>3/2</sup> s a height 32 m and the e between them for satis	[AFMS 1996] (4) Sky wave er of height h can be [AIIMS 2003] (4) h <sup>2</sup> height of the receiving sfactory communication

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Example 7.	In a communication system, noise is most likely to affect the signal				
	(1) At the transmitter		(2) In the channel o	(2) In the channel or in the transmission line	
	(3) In the inforn	nation source	(4) At the receiver		
Answer :	(2)				
Example 8.	The waves use	d in telecommunication a	are		
	(1) IR	(2) UV	(3) Microwave	(4) Cosmic rays	
Solution :	(3) In telecomm	nunication microwaves a	re used.		
Example 9.	Television signals on earth cannot be received at distances greater than 100 km from the transmission station. The reason behind this is that (1) The receiver antenna is unable to detect the signal at a distance greater then 100 km (2) The TV programme consists of both audio and video signals (3) The TV signals are less powerful than radio signals (4) The surface of earth is curved like a sphere				
Answer :	(4)				

### Modulation and its necessity

As already mentioned, the purpose of a communication system is to transmit information or message signals. Message signals are also called baseband signals, which essentially designate the band of frequencies representing the original signal, as delivered by the source of information. No signal, in general, is a single frequency sinusoid, but it spreads over a range of frequencies called the signal bandwidth. Suppose we wish to transmit an electronic signal in the audio frequency (AF) range (baseband signal frequency less than 20 kHz) over a long distance directly. Let us find what factors prevent us from doing so and how we overcome these factors.

#### Size of the antenna or aerial

For transmitting a signal, we need an antenna or an aerial. This antenna should have a size comparable to the wavelength of the signal (at least  $\lambda/4$  in dimension) so that the antenna properly senses the time variation of the signal. For an electromagnetic wave of frequency 20 kHz. the wavelength  $\lambda$  is 15 km. Obviously, such a long antenna is not possible to construct and operate. Hence direct transmission of such baseband signals is not practical. We can obtain transmission with reasonable antenna lengths if transmission frequency is high (for example, if  $\upsilon$  is 1MHz, then  $\lambda$  is 300 m). Therefore, there is a need of translating the information contained in our original low frequency baseband signal into high or radio frequencies before transmission.

#### Effective power radiated by an antenna

A theoretical study of radiation from a linear antenna (length  $\ell$ ) shows that the power radiated is proportional to  $(\ell / \lambda)^2$ . This implies that for the same antenna length, the power radiated increases with decreasing  $\lambda$ , i.e., increasing frequency. Hence, the effective power radiated by a long wavelength baseband signal would be small. For a good transmission, we need high powers and hence this also points out to the need of using high frequency transmission.

### Mixing up of signals from different transmitters

Another important argument against transmitting basband signals directly is more practical in nature. Suppose many people are talking at the same time or many transmitters are transmitting baseband information signals simultaneously. As these signals will get mixed up and there is no simple way to distinguish between them.



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This points out towards a possible solution by using communication at high frequencies and allotting a band of frequencies to each message signal for its transmission.

The above arguments suggest that there is a need for translating the original low frequency baseband message or information signal into high frequency wave before transmission such that the translated signal continues to possess the information contained in the original signal.



(b) pulse shaped signals

In doing so, we take the help of a high frequency signal, known as the carrier wave, and a process known as modulation which attaches information to it.

The carrier wave may be continuous (sinusoidal) or in the form of pulses as shown in figure-7 below. A sinusoidal carrier wave can be represented as  $c(t) = A_c \sin (\omega_c t + \phi)$ 

where c(t) is the signal strength (voltage or current), A<sub>c</sub> is the amplitude,  $\omega_c$  (=  $2\pi\upsilon_c$ ) is the angular frequency and  $\phi$  is the initial phase of the carrier wave. During the process of modulation, any of the three parameters, i.e. A<sub>c</sub>,  $\omega_c$  and  $\phi$ , of the carrier wave can be controlled by the message or information signal. This results in three types of modulation. (i) Amplitude modulation (AM), (ii) frequency modulation (FM) and (iii) pulse modulation (PM) as shown below.

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#### FIGURE-8

Similarly, the significant characteristics of a pulse are : pulse amplitude, pulse duration or pulse Width, and pulse position (denoting the time of rise or fall of the pulse amplitude) as shown in Fig. 15.7(b). Hence, different types of pulse modulation are : (a) pulse amplitude modulation (PAM), (b) pulse duration modulation (PDM) or pulse width modulation (PWM), and (c) pulse position modulation (PPM). In this chapter, we shall confine to amplitude modulation only.

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#### **Amplitude Modulation**

In amplitude modulation the amplitude of the carrier is varied in accordance with the information signal. Here we explain amplitude modulation process using a sinusoidal signal as the modulating signal.

Let  $c(t) = A_C \sin \omega_c t$  represent carrier wave and  $m(t) = A_m \sin \omega_m t$  represent the message or the modulating signal where  $\omega_m = 2\pi f_m$  is the angular frequency of the message signal. The modulated signal  $c_m$  (t) can be written as

$$c_m(t) = (A_c + A_m \sin \omega_m t) \sin \omega_c t$$

Note that the modulated signal now contains the message signal. This can also be seen from figure–8(c). From Eq. (i), we can write,

 $c_m(t) = A_c \sin \omega_c t + \mu A_c \sin \omega_m t \sin \omega_c t$  .....(ii) Here  $\mu = A_m/A_c$  is the modulation index; in practice,  $\mu$  is kept  $\leq 1$  to avoid distortion. Using the trignomatric relation sin A sin B = 1/2 (cos (A – B) – cos (A + B), we can write  $c_m$  (t) of Eq. (ii) as

Here  $\omega_c - \omega_m$  and  $\omega_c + \omega_m$  are respectively called the lower side and upper side frequencies. The modulated signal now consists of the carrier wave of frequency  $\omega_c$  plus two sinusoidal waves each with a frequency slightly different from, known as side bands. The frequency spectrum of the amplitude modulated signal is shown in figure–9.



FIGURE-9: A plot of amplitude versus  $\omega$  for an amplitude modulated signal

As long as the broadcast frequencies (carrier waves) are sufficiently spaced out so that side bands do not overlap, different stations can operate without interferring with each other.

**Modulation index :** The ratio of change of amplitude of carrier wave to the amplitude of original carrier wave is called the modulation factor or degree of modulation or modulation index (m<sub>a</sub>).

$$m_a = \frac{\text{Change in amplitude of carrier wave}}{\text{Amplitude of arriving carrier wave}} = \frac{kA_m}{A}$$

<sup>a</sup> Amplitude of original carrier wave A<sub>c</sub>

where k = A factor which determines the maximum change in the amplitude for a given amplitude  $E_m$  of the modulating. If k = 1 then  $m_a = \frac{A_m}{A_c} = \frac{A_{max} - A_{min}}{A_{max} - A_{min}}$ 

If a carrier wave is modulated by several sine waves the total modulated index mt is given by

$$m_t = \sqrt{m_1^2 + m_2^2 + m_3^2 + \dots}$$

#### Side band frequencies and band width in AM wave

(i) Side band frequencies : The AM wave contains three frequency f<sub>c</sub>, (f<sub>c</sub> + f<sub>m</sub>) and (f<sub>c</sub> - f<sub>m</sub>), f<sub>c</sub> is called carrier frequency,

 $(f_c + f_m)$ : Upper side band (USB) frequency

 $(f_c - f_m)$ : Lower side band (LBS) frequency

Side band frequency are generally close to the carrier frequency.

(ii) Band width : The two side bands lie on either side of the carrier frequency at equal frequency interval fm.

So, band width = 
$$(f_c + f_m) - (f_c - f_m) = 2f_m$$



**Power in AM waves :** Power dissipated in any circuit  $P = \frac{V_{rms}^2}{R}$ .

Hence (i) carrier power  $P_c = \frac{\left(\frac{A_c}{\sqrt{2}}\right)^2}{R} = \frac{A_c^2}{2R}$ 

(ii) Total power of side bands 
$$P_{sb} = \frac{\left(\frac{M_a A_c}{2\sqrt{2}}\right)^2}{R} = \frac{\left(\frac{M_a A_c}{2\sqrt{2}}\right)}{2R} = \frac{m_a^2 A_c^2}{4R}$$

(iii) Total power of AM wave 
$$P_{Total} = P_c + P_{ab} = \frac{A_c^2}{2R} \left( 1 + \frac{m_a^2}{2} \right)$$

(iv) 
$$\frac{P_t}{P_c} = \left(1 + \frac{m_a^2}{2}\right)$$
 and  $\frac{P_{sb}}{P_t} = \frac{m_a^2/2}{\left(1 + \frac{m_a^2}{2}\right)}$ 

(v) Maximum power in the AM (without distortion) will occur when  $m_a = 1$  i.e.,  $P_t = 1.5 P = 3P_{ab}$ (vi) If  $I_c =$  Unmodulated current and  $I_t =$  total or modulated current

$$\Rightarrow \quad \frac{\mathsf{P}_{\mathsf{t}}}{\mathsf{P}_{\mathsf{c}}} = \frac{\mathrm{I}_{\mathsf{t}}^2}{\mathrm{I}_{\mathsf{c}}^2} \qquad \Rightarrow \quad \frac{\mathrm{I}_{\mathsf{t}}}{\mathrm{I}_{\mathsf{c}}} = \sqrt{\left(1 + \frac{\mathsf{m}_{\mathsf{a}}^2}{2}\right)}$$

#### Limitation of amplitude modulation

(i) Noisy reception(iii) Small operating range

(ii) Low efficiency(iv) Poor audio quality

# PRODUCTION OF AMPLITUDE MODULATED WAVE :

Amplitude modulation can be produced by a variety of methods. A conceptually simple method is shown in the block diagram of figure–10.



#### FIGURE-10: Block diagram of a simple modulator for obtaining an AM signal

Here the modulating signal  $A_m \sin \omega_m t$  is added to the carrier signal  $A_C \sin \omega_c t$  to produce the signal x(t). This signal  $x(t) = A_m \sin \omega_m t + A_C \sin \omega_c t$  is passed through a square law device which is a non–linear device which produces an output

$$y(t) = B x(t) + Cx^2(t)$$

where B and C are constants. Thus,

$$y(t) = BA_m \sin \omega_m t + BA_c \sin \omega_c t + C[A_m^2 \sin^2 \omega_m t + A_c^2 \sin^2 \omega_c t + 2A_m A_c \sin \omega_m t \sin \omega_c t]$$

$$= \mathsf{BA}_{\mathsf{m}} \sin \omega_{\mathsf{m}} \mathsf{t} + \mathsf{BA}_{\mathsf{c}} \sin \omega_{\mathsf{c}} \mathsf{t} + \frac{\mathsf{CA}_{\mathsf{m}}^2}{2} + \mathsf{A}_{\mathsf{c}}^2 - \frac{\mathsf{CA}_{\mathsf{m}}^2}{2} \cos 2\omega_{\mathsf{m}} \mathsf{t} - \frac{\mathsf{CA}_{\mathsf{c}}^2}{2} \cos 2\omega_{\mathsf{c}} \mathsf{t}$$

+  $CA_mA_ccos(\omega_c - \omega_m)t - CA_mA_ccos(\omega_c + \omega_m)t$ 

where the trigonometric relations  $\sin^2 A = (1 - \cos 2A)/2$  and the relation for sin A sin B mentioned earlier are used.

.....(v)

In equation (v), there is a dc term C/2 ( $A_m^2 + A_c^2$ ) and sinusoids of frequencies  $\omega_m$ ,  $2\omega_m$ ,  $\omega_c$ ,  $2\omega_c$ ,  $\omega_c - \omega_m$  and  $\omega_c + \omega_m$ . As shown in figure–10 this signal is passed through a band pass filter which rejects dc and the sinusoids of frequencies  $\omega_m$ ,  $2\omega_m$  and  $2\omega_c$  and retains the frequencies  $\omega_c$ ,  $\omega_c - \omega_m$  and  $\omega_c + \omega_m$ . The output of the band pass filter therefore is of the same form as equation (iii) and is therefore an AM wave.

It is to be mentioned that the modulated signal cannot be transmitted as such. The modulator is to be followed by a power amplifier which provides the necessary power and then the modulated signal is fed to an antenna of appropriate size for radiation as shown in figure.



FIGURE-11: Block diagram of a transmitter

#### DETECTION OF AMPLITUDE MODULATED WAVE

The transmitted message gets attenuated in propagating through the channel. The receiving antenna is therefore to be followed by an amplifier and a detector. In addition, to facilitate further processing, the carrier frequency is usually changed to a lower frequency by what is called an intermediate frequency (IF) stage preceding the detection. The detected signal may not be strong enough to be made use of and hence is required to be amplified. A block diagram of a typical receiver is shown in figure-12.



FIGURE-12: Block diagram of a receiver

Detection is the process of recovering the modulating signal from the modulated carrier wave. We just saw that the modulated carrier wave contains the frequencies  $\omega_c$  and  $\omega_c \pm \omega_m$ . In order to obtain the original message signal m(t) of angular frequency  $\omega_m$  a simple method is shown in the form of a block diagram in figure-13.



FIGURE-13: Block diagram of a detector for AM signal. The quantity on y–axis can be current or voltage

The modulated signal of the form given in (a) of figure-13 is passed through a rectifier to produce the output shown in (b). This envelope of signal (b) is the message signal. In order to retrieve m(t), the signal is passed through an envelope detector (which may consist of a simple RC circuit).

This is essentially just a half wave rectifier which charges a capacitor to the peak voltage of the incoming AM waveform, S(t). When the input wave's amplitude increases, the capacitor voltage in increased via the rectifying diode. When the input's amplitude falls, the capacitor voltage is reduced by being discharged by a 'bleed' resistor, R. The main advantage of this form of AM demodulator is that it is very simple and cheap !

The circuit relies upon the behaviour of the diode-allowing current through when the input is +ve with respect to the capacitor voltage, hence 'topping up' the capacitor voltage to the peak level, but blocking any current from flowing back out through the diode when the input voltage is below the capacitor voltage.

Consider what happens when we have a carrier frequency, fc, and use an envelope detector whose

time constant,  $\tau = (RC)$ . The time between successive peaks of the carrier will be T =  $\frac{1}{f_a}$ 

Each peak will charge the capacitor to some voltage,  $V_{\text{peak}}$ , which is proportional to the modulated amplitude of the AM wave. Between each peak and the next the capacitor voltage will therefore be discharged to

$$V'_{peak} = V_{peak} \quad Exp\{-T/\tau\}$$

which, provided that T <<  $\tau$ , is approximately the same as

$$V_{peak} \approx V_{peak} \left[ 1 - T / \tau \right]$$

The peak-to-peak size of the ripple,  $\Delta V$ , will therefore be

$$\Delta V \approx \frac{V_{\text{peak}}T}{\tau} = \frac{V_{\text{peak}}}{f_{\text{c}}\tau}$$

A sudden, large reduction in the amplitude of the input AM wave means that capacitor charge isn't being 'topped up' by each cycle peak. The capacitor voltage therefore falls exponentially until it reaches

the new, smaller, peak value. In practice the modulating signal is normally restricted to a specific frequency rang. This limits the maximum rate of fall of the AM wave's amplitude. We can therefore hope to avoid negative peak clipping by arranging that the detector's time constant  $\tau \ll t_m$  where

$$t_{m} = 1 / f_{m}$$

and  $f_{\mbox{\scriptsize m}}$  is the highest modulation frequency used in a given situation.

The above implies that we can avoid negative peak clipping by choosing a small value of  $\tau$ . However to minimise ripple we want to make  $\tau$  as large as possible. In practice we should therefore choose a value

Envelope detector only work satisfactorily when we ensure this inequality is true. With the modulation index and the resistor the capacitor can be computed by

$$C \le \frac{\sqrt{\left(\frac{1}{m}\right)^2 - 1}}{2\pi R f_m(max)}$$

Example 10.	AM is used for broadcasting because				
	(1) It is more noise immune than other modulation systems				
	(3) Its use avoids receiv	ver comlexity			
	(4) No other modulation	n system can provide the	necessary bandwidth fai	thful transmission	
Answer :	(3)				
Example 11.	Range of frequencies a	llotted for commercial FM	1 radio broadcast is	[MNR 1997]	
	(1) 88 to 108 MHz	(2) 88 to 108 kHz	(3) 8 to 88 MHz s	(4) 88 to 108 GHz	
Answer :	(1)				
Example 12.	If $\mu_1$ and $\mu_2$ are the ref	ractive indices of the ma	terials of core and clade	ding of an optical fibre,	
	then the of light due to	its leakage can be minim	ised by having	[BVP 2003]	
	(1) μ <sub>1</sub> > μ <sub>2</sub>	<b>(2)</b> μ <sub>1</sub> < μ <sub>2</sub>	(3) $\mu_1 = \mu_2$	(4) None of these	
Answer :	(1)				
Example 13.	The radio waves of free	quency 300 MHz to 3000	MHz belong to	[AMU 2002]	
	(1) High frequency ban	d	(2) Very high frequency band		
	(3) Ultra high frequency	/ band	(4) Super high frequency band		
Answer :	(3)				
Example 14.	The maximum peak to	peak voltage of an AM	wire is 24 mV and the	minimum peak to peak	
	voltage is 8 mV. The m	odulation factor is	(2) 250/	(4) 50%	
	(1) 10 %	(2) 20 %	(3) 23 %	(4) 50 %	
Solution :	(4) Here, $V_{max} = \frac{24}{2} =$	12 mV and $V_{min} = \frac{1}{2}$	$\frac{3}{2} = 4 \text{ mV}$		
	Now, m = $\frac{V_{max} - V_{min}}{V_{max} + V_{min}}$	$=\frac{12-4}{12+4}=\frac{8}{16}=\frac{1}{2}=0.5=$	= 50%		
Example 15.	5. If a number of sine waves with modulation indices n1, n2, n3modulate a carrier wave,				
	total modulation index (n) of the wave is				
	(1) $n_1 + n_2 \dots + 2(n_1 + n_2)$	n <sub>2</sub> )	(2) $\sqrt{n_1 - n_2 + n_3}$		
	(3) $\sqrt{n_1^2 + n_2^2 + n_3^2}$		(4) None of these		
Answer :	(3)				

Example 16.	An AM wave has 1800 watt of total power content, for 100% modulation the carrier should have				
	power content equal to				
	(1) 1000 watt	(2) 1200 watt	(3) 1500 watt	(4) 1600 watt	
Solution :	(2) $P_t = P_c$ ; Here $m_a$	$= 1 \Rightarrow 1800 = P_c \Rightarrow$	P <sub>c</sub> = 1200 W		

FREQUENCY MODULATION

# (Note : In JEE-Main Syllabus but not for CBSE Board Syllabus)

It is the second type of continuous wave or sinusoidal wave modulation.

In this mode of modulation, the frequency of the carrier signal varies in accordance with the modulating signal. The amplitude of the carrier wave is fixed while its frequency is changing.

In frequency modulation, the frequency of the carrier wave is modified in accordance with the amplitude of the modulating wave.

The amplitude of the carrier remains unchanged at all times. In other words, the amplitude of the modulated wave remains the same as the amplitude of the carrier wave. The frequency of the carrier is made to fluctuate symmetrically above and below its unmodulated frequency. As an example, a carrier frequency, of 1000 kHz may be caused to swing between 925 kHz and 1075 kHz



or any other amount chosen in accordance with the signal voltage. In frequency modulation, the deviation of the carrier frequency from its average value is proportional to the instantaneous amplitude of the modulating signal. When the signal voltage is zero, the carrier frequency is unchanged. When the signal approaches its positive peaks, the carrier frequency is increased to maximum as indicated by the closely spaced cycles. However, during the negative peaks of signal, the carrier frequency is reduced to minimum as shown by widely spaced cycles.

# NECESSITY OF FREQUENCY MODULATION

- Various electrical machines and noises cause amplitude disturbance in the transmission of amplitude-modulated wave. This makes the reception noisy. So, there is a need for different type of modulation which can reduce the noise factor. Frequency modulation (FM) was proposed as a means of improving the signal-to-noise ratio of a radio system. The first practical system was put forward in 1936 as an alternative to AM in an effort to make radio transmissions more resistant to noise.
- **2.** Fidelity or audio quality of amplitude modulated transmission is poor. This type of transmission is also not good for musical programmes. There is a need to eliminate amplitude-sensitive noise. This

is possible if we eliminate amplitude variation. In other words, there is a need to keep the amplitude of the carrier constant. This is precisely what we do in frequency modulation.

# FM is preferred for transmission of music

Frequency modulation (FM) gives better quality transmission and has a larger bandwidth. In FM signals, the intelligence (information or message signal) is in the form of frequency variations and, therefore, the atmospheric or man-made noises (which are generally amplitude changes) do little harm. It is preferred for transmission of music. The range of frequencies allotted for commercial FM radio and TV -broadcast are given in table below

Range of Frequencies allotted for FM Radio and TV Broadcast

Nature of broadcast	Frequency band	
FM radio	88 to 108 MHz	
VHF TV	47 to 230 MHz	
UHF TV	470 to 960 MHz	

# **Frequency Modulation (FM)**

The process of changing the frequency of a carrier wave in accordance with the audio frequency signal is known as frequency modulation

- (1) Audio quality of AM transmission is poor. There are need to eliminate amplitude sensitive noise. This is possible if we eliminate amplitude variation. (i.e., a need to keep the amplitude of the carrier constant). This is precisely what we do in FM.
- (2) In FM the overall amplitude of FM wave remains constant at all times.
- (3) In FM the total transmitted power remains constant.



(4) Frequency deviation : The maximum change in frequency from mean value (v<sub>c</sub>) is known as frequency deviation. This is also the change or shift either above or below the frequency v<sub>c</sub> and is called as frequency deviation.

$$\therefore \quad \delta = (f_{max} - f_c) = f_c - f_{min} = k_f \cdot \frac{E_m}{2\pi}$$

 $k_f$  = Constant of proportionality. It determines the maximum variation in frequency of the modulated wave for a given modulating signal.

- (5) Carrier swing (CS) : The total variation in frequency from the lowest to the highest is called the carrier swing i.e.,  $CS = 2 \times \Delta f$
- (6) Frequency modulation index (m<sub>f</sub>) : The ratio of maximum frequency deviation to the modulating frequency is called modulation index.  $m_f = \frac{\delta}{L_f} = \frac{f_{max} f_c}{f_{max} f_c} = \frac{f_c f_{min}}{f_c} = \frac{k_f E_m}{k_f E_m}$

ency is called modulation index. 
$$m_f = \frac{\sigma}{f_m} = \frac{max}{f_m} \frac{r_c}{r_m} = \frac{r_c}{f_m} \frac{mm}{r_m} = \frac{r_f - mm}{f_m}$$

(7) Frequency spectrum : FM side band modulated signal consist of infinite number of side bands whose frequencies are (f<sub>c</sub> ± f<sub>m</sub>), (f<sub>c</sub> ± 2f<sub>m</sub>), (f<sub>c</sub> ± 3f<sub>m</sub>)...... The number of side bands depends on the modulation index m<sub>f</sub>.

ephildur (f\_-2f\_m) (f\_-f\_m) f\_c (f\_+f\_m) (f\_c+2f\_m) Frequency

In FM signal, the information (audio signal) is contained in the side bands. Since the side bands are separated from each other by the frequency of modulating signal  $f_m$  so Band width =  $2n \times f_m$ ; where n = number of significant side band pairs

- (8) Deviation ratio : The ratio of maximum permitted frequency deviation to the maximum permitted audio frequency is known as deviation ratio. Thus, deviation ratio =  $\frac{(\Delta f)_{max}}{(r_{max})}$
- (f<sub>m</sub>)<sub>max</sub> (9) Percent modulation : The ratio of actual frequency deviation to the maximum allowed frequency

deviation is defined as percent modulation. Thus, percent modulation, m =  $\frac{(\Delta f)_{actual}}{(\Delta f)_{max}}$ 

# FREQUENCY-MODULATED COMMUNICATION (Height of Transmitting Antenna)

The TV signals are frequency-modulated. Their transmission cannot be obtained by ground wave propagation. This is because the signals get absorbed by ground due to their high frequency. The transmission via sky wave propagation is also not desirable. This is because the ionosphere is unable to reflect radio waves of frequencies greater than 40 MHz.

The only way for the transmission of TV signals is that the receiving antenna should directly intercept the signal from the transmitting antenna.

The transmitted waves, travelling in a straight line, directly reach the receiver end and are then picked up by the receiving antenna as shown in figure. It can be seen that due to the finite curvature of the earth, such waves cannot be seen beyond the tangent points  $R_1$  and  $R_2$ . The effective reception range of the broadcast is essentially the region from  $R_1$  to  $R_2$  which is covered by the line of sight in a conventional sense. Hence, sometimes this mode of communication is termed as **line of sight communication**.

Fig. Ray-path of transmitted waves following space-wave (or line of sight) mode of propagation. The transmitter is located at the ground on a tall tower.

For large TV coverage, the transmission of TV signal is done from a tall antenna.

Consider a TV antenna OP of height h. The transmitted signal cannot be received beyond points  $R_1$  and  $R_2$ . This is due to curvature of earth.

Clearly, OR<sub>1</sub> and OR<sub>2</sub> are the maximum distances, from the antenna, upto which the transmission signal can be received.

Let  $OR_1 = OR_2 = d$  [d is half the total range]

The TV signal will be received in a circle of radius d.

The relation between height h of the TV antenna and the maximum distance d upto which the TV signal can be received can be derived on the basis of geometrical considerations.

From right-angled triangle  $CR_2P$ ,  $CP^2 = CR_2^2 + PR_2^2$ 

In right-angled triangle POR<sub>2</sub>,  $PR_2^2 = h^2 + d^2$ 

[Note that  $\angle POR_2$  can be taken as right angle.]

Also,  $CR_2 = CO = R$  and CP = R + h

From Equation (1),

$$(R + h)^2 = R^2 + (h^2 + d^2)$$

or  $R^2 + h^2 + 2Rh = R^2 + h^2 + d^2$  or  $d = \sqrt{2Rh}$ 

It is clear from this equation that if h is large, d will be large. This explains as to why the television broadcasts are made from tall antennas.

If one wishes to send signals at far away stations, then either Repeater transmitting stations are necessary or h is increased (by locating the transmitter on a satellite). However, much before the advent of satellites, radio broadcast covered distances much longer than the line of sight propagation. This was found possible due to the presence of an ionised layer in the upper portion of earth's



atmosphere called ionosphere. This mode of propagation known as ionospheric propagation or sky wave propagation.

Example 17.	A TV tower has a height of 75m. What is the maximum distance and area up to which this TV
	transmission can be received? Take radius of the earth as $6.4 \times 10^6$ m.

**Solution :**  $d = \sqrt{2Rh} = \sqrt{2 \times 6.4 \times 10^6 \times 75} = 3.1 \times 10^4 \text{ m} = 31 \text{ km}$ 

Area covered =  $\pi r^2$  = **3018 km<sup>2</sup>** 

**Example 18.** A TV tower has a height of 100 m. How much population is covered by the TV broadcast if the average population density around the tower is  $1000 \text{ km}^{-2}$ ? Given : radius of earth =  $6.37 \times 10^6 \text{ m}$ .

Solution :

**bn**:  $h = 100 \text{ m}, R = 6.37 \times 10^6 \text{ m}, \text{Average population density} = 1000 \text{ km}^{-2} = 1000 (10^3)^{-2} \text{ m}^{-2} = 10^{-3} \text{m}^{-2}$ Distance up to which the transmission could be viewed,  $d = \sqrt{2hR}$ Total area over which transmission could be viewed =  $\pi d^2 = 2\pi hR$ Population covered =  $10^{-3} \times 2\pi hR = 10^{-3} \times 2 \times 3.14 \times 100 \times 6.37 \times 10^6 = 40 \text{ lakh}$ 

# Demodulation

The process of extracting the audio signal from the modulated wave is known as demodulation or detection.

The wireless signals consist of radio frequency (high frequency) carrier wave modulated by frequency (low frequency). The diaphragm of a telephone receiver of a loud speaker cannot vibrate with high frequency. So it is necessary to separate the audio frequenies from the radio frequency carrier wave.

# Simple demodulator circuit

A diode can be used to detect or demodulate an amplitude modulated (AM) wave. A diode basically acts as a rectifier i.e., it reduces the modulated carrier wave into positive envelope only.

The AM wave input is shown in figure. It appears at the output of the diode across PQ as a rectified wave (since a diode conducts only in the positive half cycle). This rectified wave after passing through the RC network does not contain the radio frequency carrier componet. Instead, it has only the

envelope of the modulated wave. In the actual circuit the value of RC is chosen such that  $\frac{1}{f} << RC$ ;

where  $f_c$  = frequency of carrier signal.



# Data Transmission and Retrieval :

The term data is applied to a representation of facts, concepts or instructions suitable for communication interpretation or processing by human beings or by automatic means. Data in most cases consists of pulse type of signals.

The pulse code modulated (PCM) signal is a series of 1's and 0's. The following three modulation techinques are used to transmit a PCM signal.

#### \_ P

PRINCIPLE	OF COMMUNICATION III-JEE					
(1)	(1) Amplitude shift keying (ASK) : Two different amplitudes of the carrier represent the two binary					
	values of the PCM signal. This method is also known as on-off keying (OOK)					
	: Presence of carrier of same constant amplitude.					
(2)	): Carrier of zero amplitude. requency shift keving (FSK): The binary values of the PCM signal are represented by two					
( )	frequencies.					
	(1) : Increase in frequency (0) : Frequency unaffected					
(3)	<b>Phase shift keying (PSK)</b> : The phase of the carrier wave is changed in accordance with					
	(1) : Phase changed by $\pi$ (0) : Phase remains unchanged.					
	$\left[ \begin{array}{c} A \\ A $					
	(A) Carrier wave (B) Modulating source code					
	↑ <u>∧</u> ↑					
	(C) ASK modulated wave (D) FSK modulated wave (E) PSK modulated wave					
Example 19	<b>6.</b> What is the modulation index of an over modulated wave (1) 1 (2) zero (3) < 1 (4) > 1					
Solution :	(4) When $m_a > 1$ then carrier is said to be over modulated					
Example 20	D. Which of the following is the disadvantage of FM over AM					
	(1) Larger band width requirement (2) Larger noise					
Solution .	(3) Higher modulation power (4) Low efficiency (1) Eroquency modulation requires much wider channel (7 to 15 times) as compared to AM					
Solution .	(1) Frequency modulation requires much wider channel (7 to 15 times) as compared to AM.					
Example 21	I. When the modulating frequency is doubled, the modulation index is halved and the modulating					
	voltage constant the modulation system is					
	(1) Amplitude modulation (2) Phase modulation					
•	(3) Frequency modulation (4) All of the above					
Answer :	(3)					
Example 22	<ol> <li>Indicate which one of the following system is digital</li> </ol>					
	(1) Pulse position modulation (2) Pulse code modulation					
	(3) Pulse width modulation (4) Pulse amplitude modulation					
Answer :	(2)					
Example 23	B. In an FM system a 7 kHz signal modulates 108 MHz carrier so that frequency deviation is					
	50 kHz. The carrier swing is					
	(1) 7.143 (2) 8 (3) 0.71 (4) 350					
Answer :	(1)					
Example 24	I. Sinusoidal carrier voltage of frequency 1.5 MHz and amplitude 50 V is amplitude modulated by					
•	sinusiodal voltage of frequency 10 kHz producing 50% modulation. The lower and upper					
	side-band frequencies in kHz are					
	(1) 1490 1510 (2) 1510 1490 (3) $\frac{1}{1}$ $\frac{1}{1}$ (4) $\frac{1}{1}$ 1					
	(1) $(2)$ $(1000)$ $(2)$ $(1000)$ $(3)$ $(1000)$ $(100)$ $($					
Solution :	(1) Here, $f_c = 1.5 \text{ MHz} = 1500 \text{ kHz}$ , $f_m = 10 \text{ kHz}$					

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	∴ Lower side band frequency				
	= f <sub>c</sub> – f <sub>m</sub> = 1500 kHz – 10 kHz = 1490 kHz				
	Upper side band freque	$ency = f_c + f_m = 1500 \text{ kHz}$	+ 10 kHz = 1510 kHz		
Example 25.	If $f_0$ and $f_f$ represent the carrier wave frequencies for amplitude and frequency modulations respectively, then				
Answer :	(1) $f_0 > f_f$ (2)	(2) $f_0 < f_f$	(3) $f_0 = f_f$	(4) $f_0 \ge f_f$	
Example 26.	The frequency of a FM	transmitter without signa	l input is called		
	(1) Lower side band fre	quency	(2) Upper side band fre	quency	
_	(3) Resting frequency		(4) None of these		
Answer :	(3)				
Example 27	What type of modulatio (1) Amplitude modulatio (3) Pulse modulation	n is employed in India for on	r radio transmission (2) Frequency modulati (4) None of these	on	
Answer :	(1)				
Example 28.	Consider telecommuni	cation through optical fil	ores. Which of the follow	wing statements is not	
	true			[AIEEE 2003]	
	(1) Optical fibres may have homogeneous core with a suitable cladding				
	<ul><li>(2) Optical fibres can be of graded refractive index</li><li>(3) Optical fibres are subject to electromagnetic interference from outside</li></ul>				
	(4) Optical fibres have extremely low transmission loss				
Answer :	(3)				
Example 29	The phenomenon by which light travels in an optical fibres is [DCE 2001]				
	(1) Reflection		(2) Refraction		
	(3) Total internal reflect	ion	(4) Transmission		
Answer :	(3)				

# [Only for Board Syllabus, not for JEE Syllabus]

# A. INTERNET

# Introduction :

Invention of computers changed the working style of people in twentieth century. Its capability to tirelessly and sequentially do arithmetical and logical operations made the human life simpler and faster. Offices, universities, banks, schools etc. nothing remained unaffected by use of computers. This was not enough and before the end of twentieth century we succeeded in creating a global network of computers that provides ways to exchanged information and to communicate among all computers connected to the network. This global network of computers is what we now call internet (or simply net). Internet, in fact, is the short form of INTER-NET work which is the interconnected network of all worldwide servers.

#### Networking of computers : The way Internet works

Two or more than two computers are said to be networked when they are able to exchange information between them. This sharing of information can be through wires connecting these computers or some wireless means of communication like Wi-Fi.

Networking of computers at small scale (e.g. within an office, a building or a school) is called Local Area networking (LAN). One can also connect devices like printer, scanner, etc. to a LAN as shown in the figure below.

#### A Local Area Network (LAN)

One can built such a local area network of computers within an institution by connecting all or some of their computers. Every LAN has some main computers called server computers. These servers are used to connect LAN to other networks through telephone lines or satellites. In this way by connecting various LAN, a Wide Area Network (WAN) is created as shown in the figure.

Various inter linked WAN together constitute what we call an Internet as shown in the figure. All information related to a local network is stored in server computer of LAN. The servers of every LAN act as channel for information exchange between computers connected to LAN and also servers of other networks. Every computer that extracts information from a server is called a client computer.







Formation of Internet

First network of computers called Advanced Research Projects Agency NET work (ARPANET) was developed by US Department of Defense in 1969. By 1990, many countries of the world came up with a common set of rules for Internet communication among computers called protocols. Nowadays, standard sets of protocols called Transmission control Protocol/Internet Protocol (TCP/ IP) are used for exchange of information trough Internet.

It is important to note that the exchange of information on Internet is very fast (at the speed of light) as electronic signals (messages) of computers are communicated through electromagnetic waves.

In India, Internet was started in November 1988 by VSNL (Videsh Sanchar Nigam Limited) in Mumbai.

On Internet, information is provided / available through webpages to may contain text, images videos, etc. one can move from on webpage on Internet to another through a system called interlinked hypertext documents. In this system, one webpage is linked to another webpage by providing hyperlinking (a way of highlighting) to any text, image of video. This way of accessing information on Internet through interlinking of webpage is called www or World Wide Web.

Anyone can provide specific information on Internet by making a couple of webpages containing that information. Such a set of webpages together constitute a website. One can design a website of own organization containing information about its different aspects and its activities.

Anyone can connect its computer to the internet network through various Internet Service Providers (ISP) by paying a prescribed fee. Commonly, mobile network companies also acts as ISP.

#### **Applications of Internet**

People use Internet for many purposes like searching and viewing information on any topic of interest, for sending electronic mails (e-mails), for e-banking, e-shopping (e-commerce), e-booking (e-ticketing) etc. This list of uses of Internet is endless.

(i) Internet Surfing : Moving on Internet from one webpage/website to another is called Internet surfing. It is an interesting way of searching and viewing information on any topic of interest.

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(ii) E-mail : E-mail means "electronic mail". This is the most used application of Internet. E-mail is a way of sending texts written on computers through Internet. Along with text one can send images and videos too. This is cheapest and fastest way of sending messages.

For using this facility of Internet one needs to create a personal email account with an email-Id (identity) or email address. Email-Id is like an identity card (Name and address) through which people can identify and communicate to you through Internet. A few websites provides free email accounts and Ids to Internet users. These email-Ids are password protected and thus no one other than whom it belongs can use them. Internet Service Provides (ISP) also provide email-Ids.

#### "prakrittyagi @gmail.com" is an emal Id. Its two parts :

- (i) Part before @ sign: prakrittyagi
- It is personal information part. Here it denotes a name Prakrit Tyagi
- (ii) Part after @ sign : gmail.com

It is called a domain name. It provides information about the server that is providing this email facility.

A message sent through email is instantly delivered to the addressee because communication of messages is by means of electromagnetic waves through Internet. Beauty of email lies in the fact that a message is stored in a email account even at a time when its user is not connected to Internet, which can be viewed later.

Email's use is increasing day by day. We can even send personalized greeting cards through email. To day it has become an extremely popular communication tool.

- (iii) E-banking : It is an electronic payment system allowing customers to proceed for financial transactions on a website operated by that financial institution (usually a bank). For this purpose, customer needs to be a member of that institution, needs to have internet access and must register with the institution for the service. In turn, the financial institution provides the login number and password to the customer for his/her unique identification. With the help of this facility a customer can link his account with any other facilities such a checking on line status of the balance, check book requisition, loan, recurring, credit card, debit card etc.
- (iv) E-shopping (E-commerce) : Virtual Malls are available on Internet where on can view and order to purchase various products. Buying products through product selling websites is called e-shopping. These websites provide the buyer pay cash on delivery or making on-line payments (using e-banking or credit cards) options. Similarly, there are websites on which one can upload (put) photographs of products, which you want to sell. This trading of products using Interned along with many other market related activities is called e-commerce.
- (v) E-booking (e-ticketing) : It is an application developed for ticket reservation through the Internet to help the travel and tourism industry. It helps consumers to book flight tickets, railway tickets, hotels, holiday packages, insurance and other services online.

To book an e-ticket, a customer needs to visit a home page of an Airline Company or Indian Railways. Once he/she enters the travel preference, gets an opportunity to view the available flights/ trains through an appropriate interface. Once the choice is fixed, the customer needs to flights/ trains through an appropriate interface. Once the choice is fixed, the customer needs to select the mode for transfer of money. Once the payment is done through an authentic mode (like e-banking), an online ticket is issued to the customer.

(vi) Social Networking : It is service providing a platform to the people having same interests to build a social network. It is a web-based service allows an individual to create his/her own profile, list of user with whom they want to connect. The service allows the user to share their ideas, pictures, events, activities etc, with their group. Facebook, Twitter, Google+ etc. are some popular social networking sites.

# **B. MOBILE TELEPHONY**

#### Introduction :

As we look around, in markets, on trains and buses, people crossing streets, we can see many individual talking on cell phones or mobile phones. Mobile phones have change the way we live and

communicate. With advancement of technology, look and utility of mobile phone has also undergone change. In latest mobile phones, along with making and receiving phone calls one can also :

- Store contact information
- Make task or to-do lists
- Keep track of appointments and set reminders
- Use the built- in calculator for simple math
- Send or receive e-mail
- Get information (news, entertainment, stock quotes) from the Internet
- Play games
- Listen radio/music and watch TV
- Send text messages
- Take photos and videos etc.

In a say, today's mobile phone is a handy computer equipped with Internet.

In ordinary land line phones, phone instruments are connected to a telephone exchange through electric wires, which in turn connect our phone calls to the other phones. However, wire connections limit the mobility of a land line phone. Mobile phone technology has successfully overcome this limitation. Mobile phone is a low power operated device (transmitter), which can wirelessly send and receive radio frequency signals. Before this, walkie-talkie was also a wireless system of communication. You must have seen a policeman talking on his wireless set. After completing one sentence, he says "Over" and them listens. This was because the same radio frequency is used for both sending and receiving the audio signal. However, in a mobile phone, the outgoing and incoming signals use different frequencies, so the two individuals can talk and listen at the same time.

#### Working principle of Mobile phone

In a mobile phone, it is possible to talk while moving. This becomes possible because of a cellular radio network technology (a replacement of telephone exchange system). Under a cellular radio network a given physical area is divided into smaller parts call cells (or cell zones). To completely cover a given area use of hexagonal cells is a best possible way as shown in the figure.

In every hexagonal cell a radiop antenna is intalled to receive and send radio signals to and from mobile phones physically present within the cell. All antennas present within an area are connected to each other through a network (the way computers are connected in internet).



All network related works including handling of all the incoming and outgoing calls are managed by a central control room called Mobile Telephone switching Office (MTSO). i.e. MTSO is basically a telephone exchange for mobile phone calls.

Every cell antenna has a working range of minimum 1.5 to 2 km and maximum up to 48 to 56 or more km are around it. When a mobile phone is switched on, MTSO records its location by identifying the cell in which it is present. When a mobile phone user moves from one cell zone to another cell zone, MTSO of its own switches mobile phone link to new cell antenna. This way, user gets an uninterrupted link to talk while on move. Also, mobile phones use high frequency radio waves for conversation. Audio signals of these waves are better. As mobile phones works on cell division of physical areas they are also referred as cell phones.

Scientific process of a mobile phone call

When we dial a mobile number from your mobile phone, an oscillator circuit (frequency generator) inside the mobile generates a particular frequency electromagnetic wave. This electromagnetic wave carrying called number's information is transmitted through antenna of your mobile to the antenna of the cell in which we are present. The cell antenna in turn transfers this signal to MTSO. The MTSO computer system identifies the location (cell) of the mobile phone you have dialed and connects you to that phone. The caller mobile on receiving your signal generates again through an oscillator circuit your ID (mobile number) and displays it.



This whole process happens with in a few seconds as all the signals are transferred through electromagnetic wave, which travel at the speed of light. Here, it is important to note that mobile phone call is transferred from dialer cell antenna to MTSO and MTSO to caller cell antenna only through cell antenna lying in between. That is why phone network is also called terrestrial cellular network.

#### Mobile Phone numbering system

Due to mobility of a mobile phone it is necessary to identify every mobile phone. Forth is, a SIM (subscriber Identity Module) card in inserted in every mobile phone. SIM card is like an identity card of its user. It is a small IC (integrated circuit) chip with a unique SIM number and a mobile phone number. A typical SIM card is shown in the figure. All SIM cards are issued by mobile operator companies and their information is provided to MTSO. After SIM verification, MTSO activates the mobile number of the user. This makes a mobile phone usable. Every mobile number in India is of 10 digits.

All mobile numbers in India have the prefix 9, 8 or 7. As per National Numbering Plan 2003, the way to split mobile number is as XXXX-NNNNN where XXXX is Network operator digits and NNNNNN is the subscriber number digits. To regulate the use of mobile phones system in India a Telecome Regulatory Authority of India (TRAI) was established in 1997 by an act of Parliament.



#### Mobile network Generation (1G, 2G, 3G & 4G)

With increasing use of mobile phones and advancement of technology it is pertinent to make the mobile phone networks more efficient. The efficiency of mobile networks in mentioned by word 'Generation' and abbreviation 'G'. 1G were first generation of mobile networks, which were based on analogue radio signals. 2G were narrow band digital signal based networks with good quality of calls. They provided world over connectivity. 3G networks increased the data transfer speed for efficient use of Internet on mobile phone. 4G networks are going to provide a high-speed interned facility on mobile phones for surfing net, chatting, viewing television, listening music etc.

# C. Global positioning system

Since ages man has invented various instruments to assist him in navigation on earth. Magnetic compass is one of the oldest navigational instrument man has been using for many centuries for direction identification on earth's surface Global Positioning System (GPS) based devices are the latest navigation assistance devices used these days. GPS devices provide accurate real time location and much more information to its user for easier and comfortable navigation even through his or her local streets. A commonly available GPS device is shown in the figure. When fitted in a car, it shows speed of the car, time, longitude coordinates and map of near-by area.



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# What is Global Positioning System (GPS)?

Global positioning system GPS in a method of identifying location or position of any point (or a person) on earth using a system of 24 satellites, which are continuously orbiting, observing, monitoring and mapping the earth surface. Every such satellite revolves around earth twice a day at a distance of about 20000 km from it. The given figure shows sketch view of 24 GPS satellites orbiting around the earth.

The orbits of these satellites are so aligned that at least four of them always keep looking any given point on earth surface. This is minimum necessary requirement for correct and accurate location identification through this system. In the given figure, the given location at the instant is visible to 12 satellites.



#### Working principle of a GPS device

For using the GPS system of satellites, a person needs a GPS device fitted with a transmitter / receiver for sending/receiving signals (electromagnetic radio waves) so that it can link up with GPS satellites in real time. The unique location (or longitude coordinates) of a GPS user is determined by measuring its distance from at least three GPS satellites. Based on these distance measurements, the location calculations are done by the microprocessor (computing device) fitted in the GPS device.

For measuring distance of three GPS satellites from the GPS device user, the time taken by a radio signal to travel from device to satellites and back are recorded by the GPS device.

For, example, if a radio signal takes 0.140 seconds to travel back from a satellite-1 to its GPS user.

Then, Distance of satellite-1 from user =  $\frac{(\text{Speed of light} \times \text{times})}{2} = \frac{3 \times 10^8 \text{ m/s} \times 0.140 \text{ s}}{2}$ 

$$=\frac{4200 \text{km}}{2}=21000 \text{ km}$$

Following the above method, let D1, D2 and D3 be the distances of three satellites from a GPS device user. From this information, the identification of unique location of the GPS device user is done as follows :

(1) If user is at distance "D1" from satellite-1. Then user's location can be anywhere on a circumference of circle of radius "D1" from satellite-1 as shown in fig below.



(2) If user is at a distance "D2" from satellite-2. The user's location can be either at intersecting points X or Y of circumferences of circles of radius D1 and D2 from satellite-1 and 2 respectively as shown in figure below.

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(3) If user is at a distance "D3" from satellite-3. Then user's location will be at the intersecting point of circumferences of circles of radius D1, D2 and D3 from satellite-1, 2 and 3 respectively as shown in fig(c). i.e. here user is at point Y.



This way, minimum three satellites together provide the exact location (longitude coordinates) of the GPS device user on his display board.

If a person is at some height on earth surface, then using distance information from minimum 4-GPS satellites even altitude of the user can also be measured.

It may be noted that since all 24-GPS satellites orbit in predefined orbits, therefore their locations are precisely predetermined. It is these known location of 3 or 4-GPS satellites (3 or 4 sets of longitude coordinates) and their distances to GPS device that assist a GPS user (i.e. its computing device) in locating its own longitude coordinates.

#### **Applications of GPS**

Global positioning system has many day-to-day applications :

- It helps in navigation on water, air and land.
- It assists in map designing of a location.
- It helps automatic vehicle movements (without man)
- One can measure speed of moving object using this technology
- One can locate change in position of glaciers, mountains heights.
- It assists in keeping standard time world over.
- It assists in tracking animals and birds and studying their movements by attaching GPS devices to their bodies.
- it assists in airplane traffic movement.

• It assists visually impaired in location identification.

Now-a-days, various devices like mobile phones, i-pad etc. come equipped with pre-loaded geographical maps and GPS software which identifies the location of these devices using GPS system. GPS is a free service available to anyone in the world with a GPS device