

EXERCISE

Q:- What is the use of pen down block in pen extension?

A:- The **Pen Down block** is a [Pen block](#) and a [stack block](#). The block will make its [sprite](#) continuously pen a trail wherever it moves, until the [Pen Up](#) block is used. The [color](#), [size](#), and [transparency](#) of the trail can be changed with other blocks.

Q:- What is pen extension in scratch?

A:- The **Pen Extension** is an [extension](#) in [Scratch 3.0](#) that allows [sprites](#) to control their [pens](#), as well as stamp themselves onto the stage and remove all pen marks. Before Scratch 3.0, these blocks were not an extension, and were located in a category called Pen Blocks.^[1] To use them, they must be enabled in the "Extensions" section of the editor. Older blocks are kept but hidden.

Q:- What is stamp (block)?

A:- The **Stamp block** is a [Pen block](#) and a [stack block](#). When used in a [script](#), the [sprite](#) will produce a [bitmap](#) image of itself which is stamped onto the [stage](#). (Because it is merely a picture of the sprite and not a sprite itself, it cannot be programmed.) Like other Pen blocks, the Stamp block will not draw over sprites. The eraseall block removes all stamped images.

Q: What is erase all block?

A:- The **erase all** block is a [stack block](#) and a [pen block](#). The block removes all marks made by the [pen](#) or [stamping](#). It is the only pen block that the [Stage](#) can use.

Q:- What is the use of pen up block?

A:- This block is only needed for a small amount of situations but it can be very effective when used. Its main use is to raise the sprite's [pen](#) in scripts.