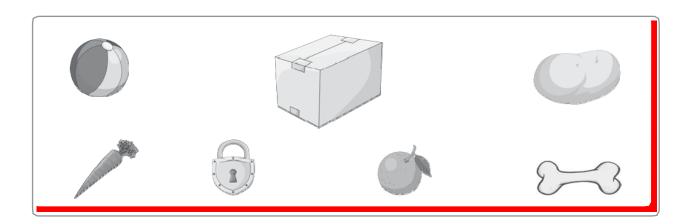
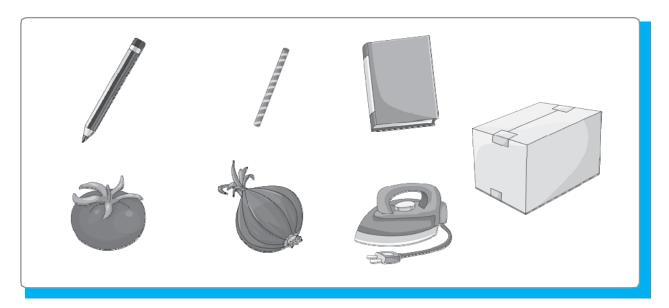
## **Rolling - Sliding**

1. Tick ( $\checkmark$ ) the object that will roll when pushed.



2. Tick ( $\checkmark$ ) the object that will slide when pushed.



3. Draw two examples of each rolling and sliding objects from the environment. Write their name also.

