Joystick

Joystick is a pointing device. It consists of a vertical handle or hand-held stick. The stick is mounted on a base. The hand-held stick is used to control the movement of pointer on the screen. Joystick also contains one or two buttons. The button of the joystick is pressed to activate certain event or action. Joystick is basically used to play video games. It is also used in some computer-aided design (CAD) system.