

POINTING DEVICES

A pointer represents a small symbol on the screen. It usually appears on the screen in Graphical User Interface (GUI) environment. A pointing device is an input device. It is used to control the movement of the pointer or cursor on the screen. It can also be used for:

- Sending command signals to the computer.
- Selecting items on the screen.
- Selecting commands from commands menu.
- Drawing graphs etc.

Most Important Pointing Devices

The most important pointing devices are as follows:

1. Mouse
2. Trackball
3. Pointing Stick
4. Joystick
5. Touch Pad
6. Touch Screen
7. Light Pen
8. Digitizer/Graphic Tablet

Explaining one by one all